

## Prelude Correlator - Bug #345

### prelude-correlator - ERROR: LUA error - attempt to call a nil value

03/05/2009 10:13 AM -

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>		<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	0.9.0		
<b>Resolution:</b>	fixed		

#### Description

Hi,

I'm trying to build a new lua rule following the wiki

I'm using debian lenny repo prelude-correlator 0.9.0~beta3-1

When launching prelude-correlator I got:

```
05 Mar 10:00:43 (process:6907) INFO: LUA plugin loaded 6 rulesets.
05 Mar 10:00:43 (process:6907) INFO: Connecting to 127.0.0.1:4690 prelude Manager server.
05 Mar 10:00:43 (process:6907) INFO: TLS authentication succeed with Prelude Manager.
05 Mar 10:00:43 (process:6907) ERROR: LUA error on 'test': attempt to call a nil value. (lua.c:148
lua_run)
05 Mar 10:00:43 (process:6907) ERROR: LUA error on 'test': attempt to call a nil value. (lua.c:148
lua_run)
05 Mar 10:00:43 (process:6907) ERROR: LUA error on 'test': attempt to call a nil value. (lua.c:148
lua_run)
```

and my rule test.lua is so basic...

```
function my_rule(INPUT)
local classification = INPUT:get("alert.classification.text")
print("*** " .. classification)
end
```

Hope it's just a syntax detail !

#### History

#1 - 03/13/2009 04:23 PM -

Whow...

i got it :)

the <function name> MUST BE the same than the <rulename>.lua

sorry

hope this at least helps the next one !

#2 - 04/03/2009 04:50 PM - Yoann VANDOORSELAERE

- Status changed from New to Closed

- *Resolution set to fixed*

Prelude-Correlator need to have a base function to call for each ruleset, which is why we currently use the filename. This might be changed in the future with a better scheme.

Regards,

**#3 - 04/29/2009 12:20 PM - Yoann VANDOORSELAERE**

- *Project changed from PRELUDE SIEM to Prelude Correlator*

- *Category deleted (11)*

- *Target version deleted (91)*