

Prelude Correlator - Bug #354

easy method to enable/disable some modules

06/18/2009 02:15 PM - Pierre Chifflier

Status:	Resolved	Start date:	06/18/2009
Priority:	Normal	Due date:	
Assignee:	Yoann VANDOORSELAERE	% Done:	100%
Category:		Estimated time:	0.00 hour
Target version:	0.9.0-beta5		
Resolution:			

Description

An easy method for enabling/disabling some modules is needed, since some of the modules can prevent the correlator from working (dshield for ex) and that Python modules is a pain to disable/remove:

```
# find /usr -name "dshield.py*" -delete -print
/usr/share/pyshared/PreludeCorrelator/plugins/dshield.py
/usr/lib/pymodules/python2.5/PreludeCorrelator/plugins/dshield.pyc
/usr/lib/pymodules/python2.5/PreludeCorrelator/plugins/dshield.py
/usr/lib/pymodules/python2.6/PreludeCorrelator/plugins/dshield.pyc
/usr/lib/pymodules/python2.6/PreludeCorrelator/plugins/dshield.py

# su -c '/usr/bin/prelude-correlator' -s /bin/sh prelude-correlator
Traceback (most recent call last):
  File "/usr/bin/prelude-correlator", line 8, in <module>
    load_entry_point('prelude-correlator==0.9.0-beta4', 'console_scripts', 'prelude-correlator')()
  File "/usr/lib/pymodules/python2.5/PreludeCorrelator/main.py", line 149, in main
    prelude_client = PreludeClient(print_input=ifd, print_output=ofd, dry_run=options.dry_run)
  File "/usr/lib/pymodules/python2.5/PreludeCorrelator/main.py", line 45, in __init__
    self._pm = pluginmanager.PluginManager()
  File "/usr/lib/pymodules/python2.5/PreludeCorrelator/pluginmanager.py", line 52, in __init__
    plugin_class = entrypoint.load()
  File "/usr/lib/python2.5/site-packages/pkg_resources.py", line 1913, in load
    entry = __import__(self.module_name, globals(),globals(), ['__name__'])
ImportError: No module named dshield

# aaaaargh
-su: aaaaargh: command not found
```

Associated revisions

Revision abb33fa2 - 06/18/2009 03:32 PM - Yoann VANDOORSELAERE

Make it possible to disable plugin

It is now possible to add the following setting in prelude-correlator.conf:

```
[PluginClassName]
disable = true
```

This fixes #354.

History

#1 - 06/18/2009 03:32 PM - Yoann VANDOORSELAERE

- Status changed from New to Assigned

- Assignee set to Yoann VANDOORSELAERE
- Target version set to 0.9.0-beta5

#2 - 06/18/2009 03:33 PM - Yoann VANDOORSELAERE

- Status changed from Assigned to Resolved
- % Done changed from 0 to 100

Applied in changeset [abb33fa2dcbbd4163dccd1f7bf74d34a9db0c387](#).